

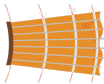
[EOS-FM-R]



SPECIFICATION

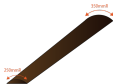
Construction	Bolt-on Neck	Body	Flamed Maple Top / Ash Back
Neck	Maple Quarter Sawn U-Shape	Fingerboard	Rosewood
Scale	25.5" (648mm)	Frets	22F Medium C.F.S.
Tuners	GOTOH® SD91-05M MG	Bridge	GOTOH® 510TS-FE1
Tailpiece	-	Hardware Color	Gold
Pickup (Neck)	FGN OS-1n	Pickup (Middle)	FGN OS-1c
Pickup (Bridge)	FGN OS-1b	Controls	1Volume, 1Tone, 5Way Lever SW, 2 Mini Tricky SW
Body Finish	Gloss	Strings	D'Addario EXL110 (.010-.046)
Others	-	Accessories	Original Hard Case, Fret Guard
Color	RKG (Ripe Kaki Gradation) / NBG (Navy Blue Gradation)		

FEATURES



Circle Fretting System (C.F.S.)

All FGN guitars and basses come with a unique Circle Fretting System (C.F.S.). It was created by FGN based on an idea to offer better pitch and articulation than conventional guitars and basses. All frets are installed on fingerboard in slightly curved shape, so that every string crosses all the frets in 90 degrees, i.e. to offer a minimum contact of string on a fret, and it makes the scale length of every string even while it actually varies on conventional fretting. The C.F.S. is a solution of fretting on a traditional guitar and bass and it offers clearer articulation and tones which give dimension when you play a cord and also cut through the mix when you play single notes.



Compound radius fingerboard

The compound radius fingerboard has smaller (rounder) radius towards nut while larger (flatter) radius towards neck end i.e. similar to a shape of a cone. This allows for much easier chord playing at lower frets while having less stress, especially when bending strings at higher registers.



Maple quarter-sawn 1-pc neck.



Moonsault heel cutaway joint to offer stress-free high fret access.



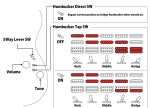
"Double Tricky" direct bridge humbucker and coil tap switches.



Expert fret edge treatment to offer smooth and effortless fingering. Luminous side dots to glow on the dark stage.



GOTO 510TS-FE1 bridge and vintage style Magnum Lock tuners.



Switching System & Controls